

Ender's Game – the future of wargaming?

Colin Marston, Matt Caffrey, Seb Bae, Iain McNeil, David Banks, and Andrew Elliott

7 Sep: 1200-1315







Speakers

- 1. Matthew Caffrey (Connections US, USAF) *The need for a revolution in wargaming, and how that revolution can be achieved*
- 2. Seb Bae (Georgetown University) *Approaching the wargaming event horizon*
- 3. Iain McNeil (Slitherine) How wargames touch every part of defence
- 4. David Banks (Kings College London) What kind of wargaming revolution do we seek?
- 5. Andrew Elliott (UK MOD / Fight Club) *Dispersed and Decentralised, the future of wargaming*

In the short term, what <u>one thing</u> would you do <u>now</u> in order to establish a brighter future for wargaming? (& why!)

Q&A panel at end of speaker session.







