



Connections UK

Automation Stands – Thurs 6th Sep

Sessions: 1005-1030, 1235 – 1330, 1510 – 1630

Room K0.20

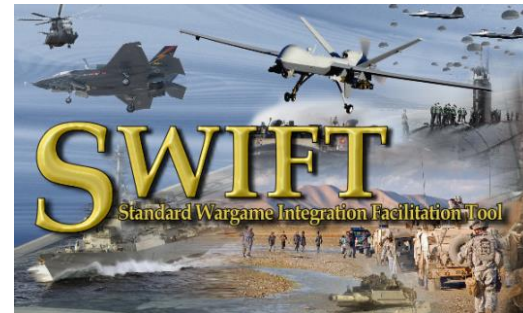
- **Group W and 'SWIFT'**. SWIFT is a US DoD tool that provides a software environment to build, test, play and analyse ANY turn-based wargame. It facilitates efficient and consistent game RECORDING and management and solves the game VISUALISATION problem, enabling more efficient use of limited development resources.
- **UK MOD Defence Science and Technology Laboratory (Dstl)**. Dstl will be showcasing a concept demonstrator of HoloLens AR for wargaming, and VR data visualisation.
- **NSC and iNET tool**. Technology-enabled wargaming offers the opportunity to bring together both manual and computer-assisted wargaming to support wargaming in complex and dynamic environments. The iNET tool takes feeds from simulations and manual wargames to deliver a flexible, multi-lingual wargaming environment.

Room K0.19

- **Slitherine and Matrix Games**. This company will be presenting a brief overview of some of their 300 games. The main focus will be on Command PE and other games (such as Operational Art of War IV, Flashpoint Campaigns, Armoured Brigade and Close Combat) that have been converted to support various Defence organisations.

Room K0.18

- **Conducttr and TeamXp**. TeamXp is a versatile software platform that allows the user to deliver immersive, interactive experiences for individuals and teams. The platform's USP is how easy it is to write and deliver crisis simulations and wargames in a secure web application that allows a mix of scripted automation and live role-players.





Connections UK

Sessions: 1005 – 1030 , 1235 – 1330 , 1510 – 1630

